This document contains Model statistics for the **Chinese Federation**. The statistics are compatible with the **Dystopian Wars V2.5** Game Engine.

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Version 1.0

Chinese Federation Universal Rules

- All Chinese Capital Models have the Rugged Construction (1) Model Assigned Rule unless otherwise noted.
- All Chinese Bombard-Rockets have the Incendiary and Concussive Munitions Types.
- All Chinese Primary Weapons have the Concussive Munitions Type
- All Chinese Flamethrowers have the Corrosive Munitions Type.
- In some places, the Chinese Federation is abbreviated as CF in the Force Guide.

Chinese Federation Commodore Rules

Commodore Traits

- Chinese Federation Commodores may always take the Jury Rigger Defensive trait instead of making a roll on the Defensive Trait table.
- Chinese Federation Commodores (including Competitive Commodores) may exchange any Aggressive Trait they have generated for the following trait:
 - o Wrath of the Red Dragon: Once per Game Turn This ability may be activated during the Command Segment of a Squadron that has at least one Model with Command Radius of the Commodore. All Models in the Squadron consider their crew type to be Regular for duration of their Activation.

CHINESE FEDERATION

SPECIALIST GROUP SQUADRONS

The following models may be combined to create Specialist Group Squadrons using the rules found on pages 80-81 of the Dystopian Wars 2.5 Rulebook:

Hebei Squadron
The Squadron MUST contain:
1x Wo-Dao Gunship (Parent Model)
+2x Dao Cruisers (Attached Models)

Jilin Squadron
The Squadron MUST contain:
1x Chui Support Carrier (Parent Model)
+2x Nu Frigates (Attached Models)

Shaanaxi Squadron The Squadron MUST contain: 1x Chi Long Assault Flyer (Parent Model) +2x Zhùlóng Interceptors (Attached Models)

Yunnan SquadronThe Squadron MUST contain:1x Zhanmadao Dreadnought Bastion (Parent Model)+2x Dun Floating Bastions (Attached Models)

美									40	(数)		
40	Chinese Federatio	n			J	ian	P	oints	ş	3		
3	Battle	ship					Grew Type:	Conscripte	d	C		
	ta.					Large Naval Minimum M Turning Te Turn Limit: Squadron S	mplate:	el 2" Large 0" 1				
	RB	1	2	3	4	DR	6R	MY	HP			
	Heavy Flamethrower (T)	12	6	y- :	-	7	11	7"	8			
	P/S Broadsides (P)	15	13	11	9	AP	AA	CC	łR			
	Aft Guns (P)	8	6	6	· -	12	6	6	7			
	Bombard-Rocket Battery (T)	-	9	11	13					100		
	Turret (P)	11	9	7	3							
	MAR:	Fuel R	eserves	, Isolat	ed Syst	tems (4+), Secur	rity Posts (2)					
	MAR: Fuel Reserves, Isolated Systems (4+), Security Posts (2) Options: The Model may be fitted with either an Internal Sonic (12") Generator for +10 points or an Internal Fury (12") Generator for +5 points Each Jian Glass Battleship MUST be assigned ONE of the following Marks: Mkl: Gost = 180pts Model gains the Redoubtable Model Assigned Rule and gains +2AP. Mkl: Gost = 200pts Model has a Bombard-Rocket Battery (T). Mkl!: Gost = 220pts Model has a Fore Turret (P) and an Aft Turret (P), and replaces Isolated Systems (4+) with Isolated Systems (6+)											
M. C. S. J.	Weaponary Arcs:	The A The P ONE B ONE F	ft Guns /S Bro ombard ore Tui	(P) has adsides Rocket ret (P)	s a 90-c (P) have Batter has a 2	') has a Fixed (degree Aft Fire ve a Broadside y (T) has a 360 270-degree Ford 70-degree Aft f	Arc Fire Arc O-degree Fire A e Fire Arc			1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1		
後に、		ONE F	ore Tui	ret (P)	has a	270-degree Ford	Fire Arc			-		

Chinese Federati	on	8		Gua	n Dao	P	oints	120
Battle	Cruise	r				Grew Type:	Conscripte	d
**					Medium Nav Minimum M Turning Te Turn Limit: Squadron Si	mplate:	odel 2" Mediùi 0" 1	m
RB	1	2	3	4	DR	6R	₩V	HP
Main Turrets (P)	11	9	7	3	5	7	8"	6
P/S Broadsides (S)	5	5	3	_	AP	AA	CC	łR
	- 17	3-3	-	-	6	4	4	5
-		-	-	-				
MAR:	Comba	t Patro	ol, Isolat	ted Sys	tems (4+), Secur	rity Posts (1),	Strategic Value	25)
Options:	The N	lodel m	ay upgr	ade its	Grew Type fro	m Conscripted	to Defensive fo	or +10 points
Weaponary Arcs:	ONE N	lain Ti	irret (P) has a	e a 270-degree 270-degree Aft ve a Broadside	Fire Arc		

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40	Chinese Federatio	n	ì		₩	-Dao		Point	8	90	
3	Guns	hip			Tay 1		Grew	Type: Co	nscrip	oted	
	* Rec					Medium Na Minimum M Turning Te Turn Limit: Squadron S	love: emplate :		2" Med 0" 2-3	ium	
	RB	1	2	3	4	DR	(SR	MY	HP	
	Fore Cannon (P)	9	9 7 5	-	5		7	7"	5		
	Main Turret (P)	9	7	7 3 - AP AA	A	CC	łR				
	P/S Broadsides (S)	6 6	6 6	6	4	-	5	3	3	3	4
	Aft Guns (S)	5	4	- 1	-						
	MAR:	Isolate	d Syste	ems (6+)	, Secur	ity Posts (1)	in the				
	Options:	None									
4.00	Weaponary Arcs:	ONE N The P	ONE Fore Cannon (P) has a 90-degree Fore Fire Arc ONE Main Turret (P) has a 270-degree Fore Fire Arc The P/S Broadsides (S) have a Broadside Fire Arc The Aft Guns (S) have a 90-degree Aft Fire Arc								
										وندي	

Chinese Federati	on			0	hui	P	oints	90
Support	Carri	er				Grew Type:	Conscripte	d
L a					Medium Na Minimum M Turning Te Turn Limit Squadron S	emplate: :	odel 2" Mediur 0" 2-3	n
RB	1	2	3	4	DR	CR	MV	HP
Fore Cannon (P)	9	7	5	-	5	6	7"	5
P/S Broadsides (S)	6	6	4	-	AP	AA	CC	łR
Aft Guns (S)	5	4	-	-	5	3	3	3
	<u> </u>	3 -	-	-				
MAR:		r (4, 1X gic Val		gs), Fue	Reserves, Isol	lated Systems (5+), Security Po	osts (1),
Options:	None							
Weaponary Arcs:	The P	/S Bro	adsides	(S) ha	90-degree Fore ve a Broadside -degree Aft Fir	Fire Arc		

Chinese Federation	on			I)ao	P	oints	70			
Grui	iser	470		14.0	Grew Type: Gonscripted						
Eq.					Medium Naval Gapital Model Minimum Move: 2" Turning Template: Medium Turn Limit: 0" Squadron Size: 2-3						
RB	1	2	3	4	DR	6K	MY	HP			
Fore Cannon (P)	9	7	5	1	5	6	7"	5			
P/S Broadsides (S)	6	6	4	1	AP	AA	66	łR			
Aft Guns (S)	5	4	-57	-	8	3	3	4			
	-	-	-	-							
MAR:	Isolate	d Syste	ms (5+)	, Securi	ity Posts (1)						
Options:	None										
Weaponary Arcs:	The P	/S Bro	adsides	(S) has	90-degree Fore ve a Broadside -degree Aft Fir	Fire Arc					

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Chinese Federat	ion	8			Yue	P	oints	40
Dest	royer			19/	(Grew Type	: Conscript	ed
the .					Small Naval Minimum M Turning Te Turn Limit: Squadron Si	ove: mplate:	2" \$mall 0" 2-4	
RB	1	2	3	4	DR	GR	MV	HP
Flamethrower (T)	5	3	- 1	-	4	5	12"	2
P/S Broadsides (S)	4	4	2	-	AP	AA	CC	łR
	-	-	- 7	-	3	2	2	1
	1 - 3	-	-	-				
MAR:	Pack 7	l'actics	(Flame	Throw	er), Small Targe	et.		
Options:	None							
Weaponary Arcs:					a Fixed Channel ve a Broadside		С	

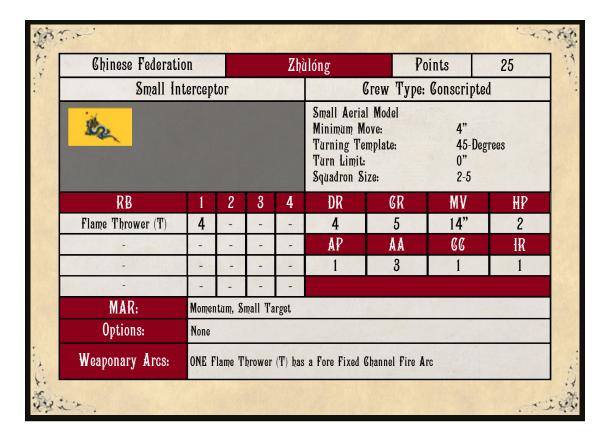
200	Chinese Federation	on				Nu	F	oints	30		
J	Frig	gate				Grew Type: Gonscripted					
	En.					Small Nava Minimum N Turning To Turn Limit Squadron S	love: emplate: :	2" Small 0" 2-4			
	RB	1	2	3	4	ÐR	6R	MV	HP		
	Fore Cannon (P)	6	4	2	1	4	5	12"	2		
	P/S Broadsides (S)	4	4	2	-	AP	AA	88	łR		
	-	-	-	-7	-	3	1	1	1		
	-	-	-	_	1						
	MAR:	Small	Target								
	Options:	None									
	Weaponary Arcs:					90-degree Fore ve a Broadside					

Chinese Federati	on			Fei	ilong	P	oints	190
Sky F	ortress					Grew Type:	Conscripto	ed
**					Massive Ae Minimum M Turning Te Turn Limit: Squadron S	mplate:	lodel 2" 45-De 1"	grees
RB	1	2	3	4	DR	GR	MV	HP
Fore Cannon (P)	9	7	5	-	6	9	7"	9
Main Turret (P)	11	9	7	3	AP	AA	CC	IR
Node Projector	-	(x)	(x)	-	10	8	4	5
	-	-	-49	-				
MAR:					Reserves, Isol Value (50)	ated Systems (4+), Rugged Go	onstruction (2),
Options:	This !	Model i	fitted	with a	n Internal Füry	(12") Generat	or	
Weaponary Arcs:	ONE N	lain Tù Iain Tù	rret (P)	has a has a	90-degree Fore 270-degree Por 270-degree Sta as a 360-degre	t Fire Arc rboard Fire Ar	G	

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4.	Chinese Federatio	n	ě		Chi	Łóng	P	oints	80	3		
3	Assault	Flyer				Grew Type: Conscripted						
	En.					Medium Aer Minimum M Turning Te Turn Limit: Squadron Si	Degrees					
	RB	1	2	3	4	DR	٥R	MV	HP			
	Heavy Flamethrower (T)	8	3		1	5	6	9"	5			
	Bomb Bay (T)	8				AP	AA	CC	IR			
	-	-	- 18	-	-	7	3	3	3			
	-	-	-	1	1							
	MAR:	Fuel R	eserves	Area l	Bombar	dment (Bomb Ba	ay, 1), Moment	tum				
	Options:	This N This N	Aodel h Aodel m	as the l ay elec	ncendia t to sw	Fury (8") Gene ary and Gorrosi ap its Bomb Ba or +5 points	ve (Bombs) Mi					
	Weaponary Arcs:					') has a Fore Fi ' Range and 36						
E.	ion .								ئت	施		

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6:	Chinese Federation	on			Lù	xing		Po	ints	60	3
3	Air Bo	mbard				G	pted				
	En.					Medium Aeri Minimum Mo Turning Ter Turn Limit: Squadron Si	ove: nplate:		4" 45- 1" 2-4	Degrees	
	RB	1	2	3	4	DR	C	R	MV	MP	100
	Bombard (P)	2 2 103 2 - 103	7	7	-	4	(3	9"	4	
	Bomb Bay (T)	7	-	-	-	AP	A	A	CC	łR	
	-	-	3-9	- 2	- ·	4	{	5	3	2	
	-	-	-	-	-						
	MAR:	Area E	Bombard	ment (Bombard	l, 1), Momentum,	Spotte	er (16")			
	Options:	The N	lodel ha	is the G	Concuss	ive (Bomb Bay &	Bomb	ard) Mur	nitions Typ	96	
	Weaponary Arcs:					-degree Fore Fir 'Range and 360		e Fire A	rc		
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1		SUPPORT	AIRGRAF"	r squade	ON RULES		
	AIRCRAFT	MOVE	AD	AA	MARS	DR	HP
	FIGHTER PLANE	16"	0	2	Hunter (Aerial, +1) Swarm Tactics	2	1
	TORPEDO BOMBER	14"	3	1	Hanter (Diving, +2)	2	1
	DIVE BOMBER	12"	3	1	Hunter (Surface, +1) Swarm Tactics	2	1
	7	7771 0 11 1			1 1 1 11		

Federation Aces: The following Support Aircraft Squadrons in the Chinese Federation Force may upgrade ONE of their Wings to be an Ace for +10 points: Fighter Plane, Dive Bomber.

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40	Chinese Federatio	n			Shé	nlóng		Points	160	3.4
3	Mobile A	Airfiel	d				Grew T	ype: Conscri	pted	E
	ta					Massive Arı Minimum M Turning Te Turn Limit: Squadron Si	ove: mplate:	Sapital Model 1" Lar 1"	rge	
	RB	1	2	3	4	DR	GF	R MV	HP	
	P/S Broadsides (P)	11	9	7	5	6	8	6"	8	
	Bombard-Rocket Battery (T)	-11	6	7	8	AP	A A	00	łR	
	-	5.768	-	-	-	8	4	2	5	
	-	-	-	-	-					
	MAR:		(6, 1X gic Valù		rs), Fuel	Reserves, Isol	ated Syst	tems (4+), Securit	y Posts (2),	
	Options:	This N +10 pc		ay upg	rade its	Grew Type fro	om Consc	ripted to Defensi	ve for an additional	
: 100	Weaponary Arcs:					ve a Broadside ries (T) each ha		re)-degree Fire Arc		
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F.	Chinese Federatio	n			Tiār	Lóng		Po	ints	150	•
	Armoured Dr	agon	Robot		Nage		е Ту	w Type: Elite			
	ta					Large Armo Minimum M Turning Te Turn Limit: Squadron S	ove: mplate:		0"	imming Robot Degrees	
	RB	1	2	3	4	DR	C	R	MV	HP	
	Heavy Flamethrower (T)	12	6	-	-	6	9)	8"	8	
	Bombard-Rocket Battery (T)	-	6	7	8	AP	A	A	66	łR	
	-		-		-	7	-	1	3	6	
	The state of the s	-	-	-	-						
	MAR:					nly), Fuel Rese gic Value (25),					
	Options:	This 1	Nodel is	s fitted	with a	n Internal Soni	ic (16")	Generat	or		
à la	Weaponary Arcs:					') has a Fore Fi ry (T) have a S					
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发.	Chinese Federatio				O	L -		Dainta	100	33
J.	The same of the sa				Ď	h ī		Points	100	7.
	Medium	Robo	t				Grew T	ype: Aggres	sive	
	* Lac					Medium Arr Minimum M Turning Te Turn Limit: Squadron S	ove: mplate:	npital Robot 0" 360 0" 2)-Degrees	
	RB	1	2	3	4	DR	6k	MV	HP	
	Flamethrower (T)	8	4		-	5	6	6"	4	
	Bombard-Rocket Battery (T)	6	7	8	-	AP	AA	66	łR	
	-	<u> </u>	-		-	5	2	2	3	
	-	-	-	-	-					
	MAR:		rrain, Q ving (Bo			t (Boarding Onl	y), Fuel R	eserves, Isolated	Systems (4+),	
	Options:	This 1	Model is	fitted	with a	n Internal Guar	rdian (8",	2, Protective=1) Generator	
	Weaponary Arcs:					n Fore Fixed Ch y (T) has a 360				
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Chinese Federati	on			Chac	Feng -	P	oints	65
Bom	bard			PAGE	0	rew Type:	Conscripted	ì
En.					Medium Arm Minimum Mo Turning Ter Turn Limit: Squadron Si	mplate:	l Model 0" 360-De 0" 2-3	grees
RB	1	2	3	4	DR	0R	MV	HP
Bombard Rockets (T)	- 2	11	9	6	5	6	5"	3
	5-19	-	-	-	AP	AA	CC	łR
- / /	-	<u> </u>	-	-	2	1	1	2
-	1-8	-	-	-				
MAR:	None	173						
Options:	None							
Weaponary Arcs:	The B	ombard	Rocket	s (T) b	ave a Fore Fixed	d Channel Fire	Arc	

Chinese Federati	on			Ch	iwen	Po	oints	45	
Mediu	n Tanl	1				Grew Type:	Conscripte	d	
the .					Medium Arr Minimum M Turning Te Turn Limit: Squadron S	mplate:	0" 360-Degrees 0" 2-3		
RB	1	2	3	4	ÐR	GR	MV	HP	
P/S Broadsides (P)	8	7	5	-	5	6	7"	3	
	8-18	-	-	-	AP	AA	CC	łR	
- 70	-	-	-	-	4	3	1	3	
	1-11	-	-	-					
MAR:	Spotte	r (16"),	Rugge	d Const	truction (1)				
Options:	None			1					
Weaponary Arcs:	The P	/S Bro	adsides	(P) ha	ve a Broadside	Fire Arc			

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Chinese Federat	ion	8		Fι	ísh ī	P	oints	30	
Small	Robot					Grew Typ	e: Regular		
ta					Small Armo Minimum M Turning Te Turn Limit: Squadron S	ove: mplate:	0"		
RB	1	2	3	4	ÐR	6R	MV	HP	
Fore Guns (S)	5	79-77	-17	-	4	5	6"	2	
	- 17	-	-	-	AP	AA	CC	łR	
-		-	-	-	3	1	1	1	
-	9-19	-	-	-					
MAR:	High i	Angle (1	Fore Gu	ns), Sm	all Target, Ter	rifying (Boardi	ng Only)		
Options:	This !	Model h	as the	Concus	sive (Fore Guns)	Munitions Ty	pe		
Weaponary Arcs:	The F	ore Gun	ıs (S) h	ave a F	ore Fixed Chan	nel Fire Arc			

Chinese Federat	ion	8		Y	azi		Points	25	
Small	Tank					Grew Ty	pe: Reckle	88	
ta					Small Armoured Model Minimum Move: 0" Turning Template: 36 Turn Limit: 0" Squadron Size: 2-8)-Degrees	
RB	1	2	3	4	DR	GR	MV	HP	
Fore Cannon (P)	6	4	2	-	4	5	8"	2	
	8 3-18	-	-	-	AP	AA	CC	łR	
- 10	8 8-8	-	-	-	1	2	1	1	
	- "	-	-	-					
	Elizoiy	e Targe	et, Smal	l Targ	et				
MAR:	Liusiy								
MAR: Options:	None								

Chinese Federatio	n			Zhan	madao	Po	oints	320				
Dreadnough	t Bas	tion				Grew Ty	rpe: Elite					
En.					Massive Univer Minimum Mi Turning Ter Turn Limit: Squadron Si	mplate:	0"	Fortification Degrees				
RB	1	2	3	4	DR	6R	MV	HР				
Heavy Flamethrower (T)	12	6	-	-	8	13	6"	13				
Heavy Turrets (P)	15	13	11	9	AP	AA	CC	łR				
ombard-Rocket Battery (T)	-	6	7	8	10	6	6	6				
-	-	- //	-									
MAR:	Garriei Posts	ated Systems (4	4+), Redoùbtal	ble, Security								
Heavy Turrets (P) 15 13 11 9 AP AA 66 IR												
Posts (3), Strategic Value (100) The Model is fitted with an Internal Rampart Generator. The Model may upgrade to have one of the following: • An Internal Sonic (16") Generator for +10 points • An Internal Fury (16") Generator for +10 points • An Internal Disruption (12") Generator for +10 points • An Internal Nullification Generator for +10 points The Model may replace the Garrier (4, 1X4 Wings) MAR with ONE of the following: • The Garrier (8, 2X4 Wings) MAR for an additional +30 points • The Garrier (9, 3X4 Wings) MAR for an additional +65 points												
Weaponary Arcs:	· A · A · A · A · The M · T · T · T · T · T · T · T · T · T · T	n Intern Internation Internat	nal Son nal Für; nal Disn nal Null ay repla ier (8, 6 ier (9, 6 bat Dep lamethr lamethr lamethr	ic (16") y (16") y (16") cuption lificatio ace the 2X4 Wi 3X4 Wi loyment ower (7 ower (7 ower (7) ower (7)	Generator for Generator for + (12") Generator In Generator for Garrier (4, 1X4 Ings) MAR for a Ings) MAR for a Ings) MAR for a	following: +10 points 10 points for +10 points +10 points Wings) MAR an additional +6 bot, 4) MAR for Shannel Fore Fi Shannel Starbos Shannel Aft Fir ff-Set Fire Arc	with ONE of 30 points 65 points r +40 points ire Arc ire Arc ard Fire Arc re Arc	the following;				

Chinese Federatio	n			£	un	P	oints	65
Floating		on				Grew Type:		
ta					Gapital Univ Minimum M Turning Te Turn Limit: Squadron Si	ove: mplate:	0"	Fortification)-Degrees
RB	1	2	3	4	DR	CR	MV	HP
Flamethrower (T)	6	3			5	7	6"	6
Bombard-Rocket Battery (T)	-	6	7	8	AP	AA	CC	łR
	-	-	92/	9-4	4	4	2	3
-	-	127	-	-				
MAR:	Fuel R	eserves,	Isolate	d Syst	ems (4+), Redou	btable, Securit	y Posts (1)	
Options:	The M	odel is	fitted	with ar	Internal Ramp	art Generator		
Weaponary Arcs:	ONE F ONE F ONE F	lamethr lamethr lamethr	ower (7 ower (7 ower (7	T) has a T) has a T) has a	ı Fixed Channel ı Fixed Channel ı Fixed Channel ı Fixed Channel y (T) has a 360	l Port Fire Arc l Starboard Fir l Aft Fire Arc	c re Arc	
Special Rules:	regard forced	ing mov to Tele	ement port. T	restrict his mo	ion and the not	tion that it wo damaged by F	ould be scra	rtification Section pped when it is Torpedoes. This

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4	Chinese Federatio	n		Forw	ard L	anding Fiel	d	Po	oints	115	3
	Universal F	ortific	ation			Grew Type: Non-Gombatant					
	En.					Massive Ga Minimum M Turning Te Turn Limit: Squadron S	ove: mplate		l Fortifica 0" 0 0" 0" 1	tion	
	RB	1	2	3	4	DR	(SR .	MV	HP	
	Quad Turret (S)	8	6	4	2	5		8	0"	6	
		-	1	-	-	AP	ł	A	66	łR	
	-	-		- 57	-	7		5	2	8	
		-	-	-	-						
	MAR:	Garrie Vülnei		(4 Win	gs), Fue	el Reserves, Hig	gh A ngl	e (Qùad	Turret), St	rategic Value (75),	
	Options:	None									
و بروين	Weaponary Arcs:					270-degree For 270-degree Aft					1
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to the	Chinese Federatio	n		Heavy	y Infa	ntry Bunke	r	Po	ints	140	3
	Land Fort	ificati	on		Can.		Grew	Type	: Defens	ive	
	* Lac					Large Capit. Minimum M Turning Te Turn Limit: Squadron S					
	RB	1	2	3	4	ÐR	C	R	MV	MP	
	Main Turret (P)	10	8	6	4	5	1	2	0"	10	
		<u>-</u>				AP	A	A	88	łR	
		-	-	-	-	7	4	12			
		-	-	-	-						70
	MAR:					e Infantry, 3), oction (2), Secu			sault, Mine	field (AD5, 5),	
6.	Options:	points The 3: 3x 3x	x Line Assault Close S	Infantry Infant Upport	y may l ry for a Infantr	Grew Type from the graded to an additional +1 y for an additional +1	be the i 5 point onal +30	following ts) points		an additional +20	
1	Weaponary Arcs:	ONE M	lain Tu	rret (P)	has a	360-degree Fire	e Arc				3
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美	,55°								اران الم	被		
400	Chinese Federatio	n		Mediu	m Inf	antry Bunk	er P	oints	60	3		
	Land Fort	ificati	ion			PER PER PER	Grew Typ	e: Defensiv	3			
	Ear.					Medium Fortification Minimum Move: 0" Turning Template: 0 Turn Limit: 0" Squadron Size: 1						
	RB	1	2	3	4	DR	CR	M¥	HP			
		- i	-6		- I	4	6	0"	4	1 00		
		-	94			AP	AA	CC	łR			
	-	-	-/-	-	_	4	6					
	-	-	-	-	-							
	MAR:					ne Infantry, 2), Long Range Assault, Redoubtable, Rugged Posts (1)						
	Options:	2x 2x	Assault Close S	Infant apport	ry for a Infantr	y be apgraded to be the following: r an additional +10 points ntry for an additional +20 points for an additional +20 points						
	Weaponary Arcs:	None								1		
类。									~	· M		

美	,, 50								ريم. د م	· 被
40	Chinese Federatio	n		Smal	l Infa	ntry Bunke	r	Points	30	3
.)	Land For	ificati	ion		1		Grew Ty	pe: Defensiv	16	
	* Lac					Small Fortii Minimum M Turning Te Turn Limit: Squadron S	ove: mplate:	0" 0 0" 1-3		
	RB	1	2	3	4	DR	GR	MV	HP	
	-		1		1	3	5	0"	2	
		-			-	AP	AA	CC	łR	
	-	- 1	1	1	1	2	1	1	4	
		-	-	- 1	-					
	MAR:	Comba	t Deplo	yment (CF, Lin	e Infantry, 1),	Long Range	Assault, Rugged	Construction (1)	
	Options:	1 x 1 x	Assault Close S	Infant apport	ry for a Infantr	be upgraded to an additional +5 y for an additio an additional +	5 points onal +10 poi			
1	Weaponary Arcs:	None								3
美	ن									i Mi

	Chinese Federati	on		Int	fantry	Company	P	oints	25			
	Assault		ry		J		Grew Typ	e: Reckles	8			
3	ar .			Turning Template: Turn Limit:			0" 360-Degrees 0" 1-3					
	RB		2	3	4	DR	GR	MV	HP			
	-	-	17-17	-	-	3	5	5"	3			
	-	2 - ET	-		-	AP	AA	CC	łR			
	-		-	-	-	4	1	0	-			
	-	9-8	-	-	-							
	MAR:	Difficu	Difficult Target, Elusive Target, Sustained Assault (2)									
	Options:	May become Mechanised										
W	aponary Arcs:	None										

Chinese Federat	on		Inf	fantry	Company	P	oints	20		
Line 1	I			(Grew Type	pe: Conscripted				
En.			Tiny Armoùred Infantr Minimùm Move: Turning Template: Turn Limit: Squadron Size:		try 0" 360-Degrees 0" 1-3					
RB	1	2	3	4	DR	٥R	MV	HP		
	1 - 1	-	-	-	3	5	5"	4		
	0 - 19	-	-	-	AP	AA	CC	IR		
-	-	-	-	-	4	3	0	-		
	9 - 19	-	-	-						
MAR:	Difficu	lt Targ	get, Elus	sive Ta	rget					
Options:	May b	May become Mechanised								
Weaponary Arcs:	· Historian Control of the Control o									

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Chinese Federati	on Infantry				Company	P	oints	30	
Engineer		Grew Type: Defensive							
ta					Tiny Armoù Minimum M Turning Te Turn Limit: Squadron Si	mplate:	nfantry 0" 360-Do 0" 1-3	egrees	
RB	1	2	3	4	DR	6R	MV	HP	
	1 - 1	7-7	-	-	3	4	5"	3	
	2-17	-	-6	_	AP	AA	CC	łR	
-	-	-	-	-	3	1	0	-	
-	- 1	-	-	-					
MAR:	Difficult Target, Elusive Target								
Options:	Options: May become Mechanised								
Weaponary Arcs:	None								

Chinese Federat	ion		Inf	fantry	Company	P	oints	30			
Close Supp	ort Inf	antry			Grew Type:	Conscripted					
*a_					Tiny Armou Minimum M Turning Te Turn Limit: Squadron Si	mplate:	0" 360-De 0" 1-3	egrees			
RB	1	2	3	4	DR	GR	MV	HP			
Close Mortars (S)	4	5	-	-	3	4	3"	3			
-	Z-19	-	-	-	AP	AA	CC	łR			
	-		-	-	2	3	0	-			
-	¥ 13-49	-	-	-							
MAR:	Difficu	Difficult Target, Elusive Target, Sustained Fire (Glose Mortars, 2)									
Options:	May b	May become Mechanised									
Weaponary Arcs:	The C	lose Mo	rtars (S	3) have	a 360-degree F	ire Arc					

Chinese Federati	on		Inf	fantry	Company		oints	25		
Reconnaissa	Reconnaissance Infant					Grew Type: Defensive				
**					Tiny Armod Minimum M Turning Te Turn Limit: Squadron S	mplate:	o" 360-Degrees 0" 1-3			
RB	1	2	3	4	DR	CR	MV	₩P		
	-	1		-	3	4	8"	3		
	-	-	-	-	AP	AA	66	łR		
	1	8-7	- 0	-	2	1	0	-		
	-	-	-	-						
MAR:	Difficult Target, Elusive Target, Spotter (16")									
Options:	The Squadron may upgrade to be Spotter (24") for an additional +5 points May Become Mechanised									
Weaponary Arcs:	None									