This document contains Model statistics for the **Indian Raj**. The statistics are compatible with the **Dystopian Wars V2.5** Game Engine.

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Version 1.0

Indian Raj Universal Rules

- In some places, the Indian Raj is abbreviated as **IR** or **Raj** in the Force Guide.
- All Turrets in the Indian Raj Force have the Redoubtable Model Assigned Rule.

Indian Raj Commodore Rules

Commodore Traits

- Indian Raj Commodores may always take the Perfect Plotting Command trait instead of making a roll on the Command Trait table.
- Indian Raj Commodores (including Competitive Commodores) may exchange any Aggressive Trait they have generated for the following trait: o All Hands Forward!: **Once per Game** This ability may be activated during the Command Segment of the Commodores Activation. The Commodores Model gains the Long Range Assault Model Assigned Rule for the remainder of the Activation.

BRITANNIAN LEND LEASE

Given their long standing alliance with the Britannian peoples and their strategic importance in the region, the Indian Raj have access to a limited number of Britannian Armoured and Aerial assets, gifted to them by their larger ally.

Models with the Lend Lease MAR may not be used to fulfill the Minimum Force Requirement.

INDIAN RAJ

SPECIALIST GROUP SQUADRONS

The following models may be combined to create Specialist Group Squadrons using the rules found on pages 80-81 of the Dystopian Wars 2.5 Rulebook:

Chenab Squadron

The Squadron **MUST** contain:

1x Chanura Heavy Battleship (Parent Model)

+ 2x Veeran Corvettes (Attached Models)

Ravi Squadron

The Squadron **MUST** contain:

1x Devak Cruiser (Parent Model)

+3x Veeran Corvettes (Attached Models)

Kurram Squadron

The Squadron **MUST** contain:

1x Steward Heavy Tank (Parent Model)

+2x Agra Gun Carriages (Attached Models)

Squire Squadron

The Squadron MUST contain:

1x Halifax Heavy Bomber (Parent Model)

+3x Merlin Interceptors (Attached Models)

Prince Squadron

The Squadron **MUST** contain:

1x Eagle War Rotor (Parent Model)

+2x Hawk Scout Rotors (Attached Models)

W.									الم	(M)	
400	Indian Raj		N.		J	hasa		Points	150	3	
3	Assault	Garrie	r	7		Grew Type: Regular					
						Massive Naval Gapital Model Minimum Move: 2" Turning Template: Large Turn Limit: 0" Squadron Size: 1					
	RB	1	2	3	4	DR	Ø	R MV	HP		
	Fore Guns (S)	10	9	8	5	6	1	0 6"	10		
	P/S Broadsides (S)	9	7	5	4	AP	A	A GG	łR	100	
	Howitzer Bombard (P)	-	10	8	7	12		5 4	6	1	
		-	-	4	¥-						
	MAR:	Garrie	r (6, 1	x 5 W i	ngs)), f	uel Reserves,	Strategi	value (50)			
	Options:	The M for an	odel ma additio	ay repla nal +20	ice the points		itzer Bombard (P)				
	Weaponary Arcs:	The P	/S Bro	adsides	(S) has	Fixed Channel Fire Arc ave a Broadside Arc of Fire has a 90-degree Fore Fire Arc					
E.	الله الله الله الله الله الله الله الله						ķĒ,			()	

Indian Raj				Ch	anura	Po	oints	225		
Heavy B	attlesh	ip			Grew Type: Aggressive					
					Large Naval Gapital Model Minimum Move: 2" Turning Template: Large Turn Limit: 0" Squadron Size: 1					
RB	1	2	3	4	ÐR	GR	MV	HP		
Heavy Turret (P)	10	9	8	-	6	10	5"	9		
P/S Broadsides (S)	9	7	5	4	AP	AA	CC	łR		
	<u>-</u>	-	18-0	W	10	6	5	7		
	-	- 7	-	-						
MAR:	Advan	ced Eng	gines (+	2"), Te	error Tactics (3)					
Options:	This I	Model is nodel m	s fitted ay excl	with a nange t	n External Tir	et) Munitions Ty ne Flow (8") Ge me Flow (8") Ge nts cost	nerator	n External		
Weaponary Arcs:					nave 270-degre ve a Broadside	e Fore Fire Arc Arc of Fire	S			

Indian Raj				C	anda	Po	oints	110	
Mon	itor				Grew Type: Regular				
					Medium Nav Minimum M Turning Te Turn Limit: Squadron Si	mplate:	odel 2" Mediùr 0" 1	η	
RB	1	2	3	4	DR	CR	MV	HP	
Howitzer Bombard (S)	-	14	11	9	5	7	6"	6	
P/S Broadsides (S)	8	6	4		AP	AA	CC	łR	
	10.7%	1	100	\$ - P	5	4	4	5	
	- 6		-	-					
MAR:	Comba	t Patro	l, Strat	egic V	alue (25)				
Options:					l Shield (2) Gen ating (Bombard)				
Weaponary Arcs:	ONE H	lowitze	r Bomba	ard (P)	has a Fixed Cha	annel Fore Fire	Arc		

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Indian Raj				Ð	evak	Po	oints	80	
Gru	iser				Grew Type: Aggressive				
					Medium Nav Minimum M Turning Te Turn Limit: Squadron S	mplate:	odel 2" Mediùn 0" 2-3	η	
RB	1	2	3	4	DR	GR	MV	HP	
Main Turret (P)	9	8	7	_	4	6	9"	5	
P/S Broadsides (S)	8	6	4	M-1	AP	AA	CC	łR	
	\ <u>-</u> \	8-7	-	-	4	4	3	4	
	3 -	-	-	-					
MAR:	Terro	r Tactio	cs (2)	Wal.		19 1			
Options:					l Shield (2) Gen g (Main Türret)				
Weaponary Arcs:					270-degree For ve a Broadside		(100		

Indian Raj				ł	ndus	P	Points				
Heavy I	estroy	er			Grew Type: Aggressive						
					Small Naval Minimum M Turning Te Turn Limit: Squadron Si	ove: mplate:	2" Small 0" 2-3				
RB	1	2	3	4	DR	GR	MV	HP			
Fore Turret (S)	4	3	-	-	4	5	11"	3			
P/S Broadsides (S)	6	5	3 - 1	-	AP	AA	CC	łR			
	-	1-	-	-	3	3	2	2			
			-	-							
MAR:	Pack	Tactics	(Broad	sides), S	Small Target, T	error Tactics (1)				
Options:	None										
Weaponary Arcs:						n 270-degree Fore Fire Arc vave a Broadside Fire Arc					

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Indian Raj				¥	eeran Points			25	
Gor	vette			Γ.,	Grew Type: Reckless				
	RB 1				Small Naval Model Minimum Move: Turning Template: Turn Limit: Squadron Size:		2" \$mall 0" 2-5		
RB	1	2	3	4	ÐR	GR	MV	HP	
Fore Turret (S)	4	3	-	14-0	3	4	14"	2	
	4	-		9-1	AP	AA	GG	IR	
-		-		-	2	2	1	1	
	₩ - -	-	-	-					
MAR:	Elusiv	e Targ	et, Sma	rget, Terror Tactics (1)					
Options:	None	44-8							
Weaponary Arcs:	ONE F	ore Tu	rret, bas	s a 270)-degree Fore Fi	re Arc	Abert L	1	

Indian Raj	Z. W.			Ð	agle	Po	oints	150		
War	Rotor				Grew Type: Elite					
					Large Aerial Gapital Model Minimum Move: 0" Turning Template: 360-Degrees Turn Limit: 0" Squadron Size: 1					
RB	1	2	3	4	DR	GR	₩V	HP		
Main Turret (P)	9	7	5	3	6	9	7"	8		
Bomb Bay (T)	7	- 1		77-	AP	AA	CC	łR		
Surface Mines x3	(5)	-			8	6	4	5		
MAR:	Area Bombardment (Bomb Bay), Redoubtable, Rugged Construction (1), Lend Lease									
Options:	This Model has the Piercing (Main Turret) Munitions Type This Model deploys Surface Mines with the Sentient Munitions Type This Model is fitted with an Internal Guardian (2, 12", Protective=1) Generate additional cost									
Weaponary Arcs:	ONE N	lain Tù	rret (P) has a	270-degree For 270-degree Aft a 2" Range ar	Fire Arc	Fire Arc			

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Indian Raj				Illu	strious	P	oints	150			
Sky F	ortress		14/1	May /	Grew Type: Elite						
					Massive Aerial Gapital Model Minimum Move: 0" Turning Template: 360-Degrees Turn Limit: 0" Squadron Size: 1						
RB	1	2	3	4	DR	6R	MV	HP			
Main Turret (P)	9	7	5	3	6	10	6"	9			
Bomb Bay (T)	6	- 1	-	7-	AP	AA	CC	IR			
Surface Mines x3	(5)	-	-		8	6	8	5			
	-		-	-							
MAR:					ay, 1), Carrier Lease	(6, 1X5 Wing),	Fuel Reserve	es, Redoùbtab			
Options:	This I	Strategic Value (50), Lend Lease This Model is fitted with an Internal Pulse (16") Generator for no additional cost This Model may replace the Internal Pulse Generator for an Internal Shield (2) Generator for +15 points This Model deploys Surface Mines with the Sentient Munitions Type									
Weaponary Arcs:	ONE N	lain Tu	rret (P	has a	270-degree For 270-degree Aft a 2" Range a	Fire Arc	Fire Arc				

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to the	Indian Raj				He	lifax	P	oints	125	3		
3	Heavy B	ombei	,			Grew Type: Defensive						
						Minimum M Turning Te Turn Limit:	Medium Aerial Gapital Model Minimum Move: 4" Turning Template: 45-Degrees Turn Limit: 2" Squadron Size: 1					
	RB	1	2	3	4	DR	CR	MV	HP			
188	Fore Guns (P)	10	8	7	4	5	7	10"	6			
400	Bomb Bay (T)	10	-16	No.	1	AP	AA	66	łR			
197			<u> </u>	-	-	5	4	4	3			
		-	E H		1/2							
	MAR:					ay, 1), Combat 1 , Squadron Sup	rface+Submerged, 3), Lend Lease					
	Options:	This 1	Nodel h	as the l	Devasta	g (Bomb Bays) N ting (Fore Güns n External Shie	ditional cost					
	Weaponary Arcs:			. , .		Fore Fixed Channel Fire Arc a 2" Range and 360-degree Fire Arc						
1	Special Rüles:					er Wing deploy te not being pa						
Ž.	المحتال					Way.				: 36		

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Indian Raj				H	lawk	Po	ints	85		
Scout	Rotor		Maria		Grew Type: Regular					
-					Minimum M Turning Te Turn Limit:	Medium Aerial Gapital Model Minimum Move: Turning Template: Turn Limit: Squadron Size:				
RB	1	2	3	4	DR	CR	MV	HP		
Turret (8)	6	8	4	<u> </u>	4	6	9"	5		
Bomb Bay (T)	6	-	-	4-1	AP	AA	GG	łR		
Surface Mines x1	(5)	-1	4-4	£3-	4	4	3	2		
- 1 To 1	<u> </u>	112	-	-						
MAR:	Redou	btable,	Spotter	(16"),	, Lend Lease					
Options:	This	Model h	as the	Piercin	an Internal Shie g (Turret) Muni e Mines with the	tions Type		onal cost		
Weaponary Arcs:					egree Fire Arc "Range and 36	0-degree Fire A	lrc			

Indian Raj		8		M	erlin	Po	Points 25		
Light In	tercept	or			Grew Type: Defensive				
					Small Aeria Minimum M Turning Te Turn Limit: Squadron Si	ove: mplate:	4" 45-Degrees 0" 2-5		
RB	1	2	3	4	DR	GR	M∀	HP	
Fore Guns (S)	4	3	-	-	3	5	15"	2	
	4		1 - 1	-	AP	AA	CC	łR	
		13-	- 1	7-1	1	2	1	1	
	-		-	-					
MAR:					nter (Aerial, Fo d Lease	re Guns, +1), M	omentum, Pack	Tactics (Fore	
Options:	None							9 3 7	
Weaponary Arcs:	The F	ore Gur	ns (S) b	ave a F	'ixed Channel F	ore Fire Arc			

	SUPPORT	AIRGRAF	T SQUADR	ON RULES		
AIRGRAFT	MOVE	AD	AA	MARS	ÐR	HP
FIGHTER PLANE	16"	0	2	Big Fuel Tanks Hunter (Aerial +1)	2	1
DIVE BOMBER	12"	3	2	Hunter (Surface +1)	2	1
TORPEDO BOMBER	14"	3	1	Hunter (Diving +2)	2	1
				in the Indian Raj B: Fighter Plane, Div		

逐	,,,,e,								عين الم	500			
1	Indian Raj				Ar	ntaka		Points	250				
3)	Land Dres	dnoùg	ht	1			Grew	Type: Aggres	sive	Ċ.			
						Massive Ari Minimum M Turning Te Turn Limit: Squadron S	ove: mplate:	Gapital Model 0" La 0" 1	rge				
	RB	1	2	3	4	DR	G	R MV	HP				
	Main Turret (P)	10	9	8	-	6	9	6"	12				
	Mortar Battery (P)	-	16	12	8	AP	A	A GG	łR				
	P/S Broadsides (S)	10	9	8	6	10	7	6	5	W. 1910			
		-	1-1		- "								
	MAR:	Redou	stable,	Security	Posts	s (2), Squadron Support (Raj: Assault Infantry, 3)							
	Options:	This Model is fitted with an Internal Guardian (2, 12", Protective=1) Generator for no additional points.											
6.30%	Weaponary Arcs:	ONE N	lortar E	Battery	(P) has	ve a Broadside a 270-degree f h have offset 18	ectively						
	لي الم									i sign			

Indian Raj				Aj	agava	P	oints	110		
Heavy E	Bombar	d	9/1	1		Grew Ty	pe: Regular			
					Medium Ari Minimum M Turning Te Turn Limit: Squadron S	emplate:	al Model 0" Large 0"			
₽B	1	2	3	4	DR	GR	MV	HP		
Howitzer Bombard (P)	-	14	12	10	4	7	7"	5		
			10 m	(PL)	AP	AA	CC	łR		
	-	- 1	1/2	712	5	4 2				
	-	-	-13	-						
MAR:		it Patro tzer Bo		dron Su	pport (Raj: Rec	connaissance Ir	nfantry, 1), Te	rrifying		
Options:					ive (Howitzer 1 n Internal Shie			ional points		
Weaponary Arcs:	ONE H	lowitze	r Bomba	ard (P)	has a Fixed Ch	annel Fore Fir	e Arc			

Indian Raj				Sto	eward	Po	oints	95			
Heavy	Tank				Grew Type: Regular						
					Medium Arn Minimum M Turning Te Turn Limit: Squadron Si	mplate:	l Model 0" 360-De 0" 1-2	egrees .			
RB	1	2	3	4	DR	GR	MV	HP			
Heavy Assault Cannon (P)	10	9	8	-	4	7	7"	4			
P/S Broadsides (S)	6	4	3	4-	AP	AA	CC	łR			
	-	-	-	-	4	4	2	2			
-	-	1-1									
MAR:	Lend 1	Lease						19 9			
Options:	This I		s fitted		g (Heavy Assaul n Internal Guar			enerator for no			
Weaponary Arcs:			ssault adsides	Arc							

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Indian Raj				I	l gra	P	oints	75
Gun (Sarriage					Grew Ty	pe: Regular	
					Medium Arn Minimum M Turning Te Turn Limit: Squadron Si	mplate:	0" 360-Dø 0" 2-3	grees
RB	1	2	3	4	DR	6R	MV	HP
Fore Cannon (P)	4	9	9	4	4	6	6"	4
-		-	-	3-	AP	AA	CC	łR
	4	-		-	2	2	1	2
-	<u>-</u>		-	-				
MAR:	None			M			- 44	
Options:	This l	Model h	as the	Piercin	g (Fore Cannon)	Munitions Ty	pe	
Weaponary Arcs:	The F	ore Can	non (P)	has a	Fixed Channel 1	Fore Fire Arc	SW E	Vig. 75

变										٠	少数		
3	Indian Raj				¥i	mana		Po	ints	40	1		
3	Medium	Tank			1								
						Minimum M Turning Te Turn Limit	Medium Armoured Model Minimum Move: Turning Template: 360-Degrees Turn Limit: 0" Squadron Size: 2-3						
	RB	1	-	3	4	DR	0	R	MV	HP	100		
	Fore Gun (P)	5	4	-	-	4		6	8"	3			
	P/S Guns (S)	7	6	182	1	AP	A	A	CC	łR	920		
14		-		-	-	3		2	1	2	100		
		-	-	-	V/ -						223		
1907	MAR:	None	w.t				BW			- 477	440		
	Options:					g (P/S Guns) I s Grew Type fr			Reckless fo	r +5 points			
- x = 5	Weaponary Arcs:					oadside Fire Ar ed Channel For		Arc					
E.	ا ا					Mr. I				C.	二旗		

Indian Raj		8		Ba	ronet	Po	oints	35		
Infantry Ins	ertion	Tank				Grew Typ	e: Reckless			
					Small Armo Minimum M Turning To Turn Limit Squadron S	emplate: :	0" 360-D 0" 2-3	egrees		
RB	1	2	3	4	ÐR	C R	MV	HP		
	1	-	-	<u> </u>	4	6	8"	2		
	A THE	1	313	1 - 1	AP		CC	łR		
		1	4	1	2	1	1	1		
	-	1		-						
MAR:	Comba	t Deplo	yment	(RAJ, I	nfantry, 1), Eld	ısive Target, Sı	nall Target			
Options:	The R Compa Lin As	econnai	ssance the fo try +5 nfantry	Infantr Ilowing pts +15pts	y Company ma ; additional poi	ance Infantry G y be upgraded t ints:				
Weaponary Arcs:	None					100	Les of	MAL		

Indian Raj				M	legha	Po	oints	30	
Robot-F	Elephan	t				Grew Typ	e: Reckless		
					Minimum M Turning Te Turn Limit:	Small Armoured Robot Minimum Move: Turning Template: 360-Degr Turn Limit: 0" Squadron Size: 2-5			
RB	1	2	3	4	DR	CR	MV	HP	
Fore Guns (S)	6	4	-	%- -	4	5	6"	2	
	* - ·	-	-	-	AP	AA	66	łR	
	-	5		-	2	1	1	1	
	-	-	-	5-6					
MAR:	All To	errain,	Elusive	Target	, Small Target,	Sturginium Bo	ost		
Options:	None	46/8							
Weaponary Arcs:	The F	ore Gur	ns (S) h	ave a F	ixed Channel Fo	ore Fire Arc	No.	7.3	

Indian Raj				Ta	ırakee	Po	oints	25	
Light	Tank					Grew Typ	e: Reckless		
			Small Armo Minimum M Turning Te Turn Limit: Squadron Si	ove: mplate:	0" 360-De 0" 2-4	grees			
RB	1	2	3	4	DR	GR	MV	HP	
	7	-	-	74-	4	6	8"	2	
	- N	-	-	-	AP	AA	CC	IR	
	-	13-1		-	3	1	1	1	
	- 1	-	- ()	15-6					
MAR:	Attacl	hment (RAJ: A	rmoured	l, 2), Small Tar	get, Spotter (1)	3")		
Options:	None	E 1/ 8							
Weaponary Arcs:	None					15.	900		

Indian Raj			B	unker	Complex	Po	oints	165
Universal 1	Fortific	ation				Grew Ty	pe: Stoic	
					Massive Cap Minimum M Turning Te Turn Limit: Squadron Si	ove: mplate:	l Fortification 0" 0 0" 1	n
RB	1	2	3	4	DR	GR	MV	HP
Main Turret (P)	13	11	9	7	6	12	0"	12
Bunker Guns (P)	9	7	6	4	AP	AA	CC	łR
	-	-		-	9	7	0	14
	70 10-1	-		-				
MAR:					ield (AD5, 5), R c Value (50)	edoùbtable, Rùg	gged Constructi	ion (2),
Options:	None						The section	
Weaponary Arcs:					180-degree Fore 90-degree Fore			

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4	Indian Raj			Forw	ard L	anding Fiel	d	Po	ints	115	3.4		
3)	Universal Fo	rtifica	ation			Gı	atant						
						Minimum M Turning Te Turn Limit	Massive Capital Universal Fortification Minimum Move: 0" Turning Template: 0 Turn Limit: 0" Squadron Size: 1						
	RB	1	2	3	4	DR	(3R	MV	HP			
	Quad Turret (8)	8	6	4	2	5		8	0"	6			
	-					AP	ł	A A	88	łR	200		
	-	_	-	-	-	7		5	2	8			
		1-1	-	-10	-								
	MAR:					Sarrier (9, 2X4), Vulnerable	Wings), Fuel R	eserves, Hi	gh Angle (Quad			
	Options:	None							Mag.	100			
و برود د	Weaponary Arcs:					270-degree For 270-degree Aft							
E.										الله الله	1		

Indian Raj	-10		Heav	v Infa	ntry Bunke	r P	oints	120			
Land For	tificati	on					e: Defensive				
-					Minimum M Turning Te Turn Limit:	Large Gapital Land Fortification Minimum Move: 0" Turning Template: 0 Turn Limit: 0" Squadron Size: 1					
RB	1	2	3	4	DR	GR	MV	HP			
Main Turret (P)	10	8	6	4	5	10	0"	10			
		-	-	-	AP	AA	66	IR			
- 100	- 1		-	3 <u>-</u>	7	4	0	12			
The state of	# (X =)			-							
MAR:					IR, Line Infantry, 3), Long Range Assault, Minefield (AD5, 5), Construction (2), Security Posts (3), rade its Grew Type from Defensive to Stoic for an additional + 7 may be upgraded to be the following: try for an additional +15 points Infantry for an additional +30 points ntry for an additional +30 points						
Options:	points The 3 3x 3x	x Line Assau Close	Infantr It Infan Support	y may try for t Infant							
Weaponary Arcs:	ONE N	lain Tu	rret (P	has a	360-degree Fire	Arc		E P. S.			

到		97		W.					چې	(多)
400	Indian Raj			Mediu	m Inf	antry Bunk	er	Points	50	3
3	Land Fort	ificati	on				Grew Ty	pe: Defens	ive	J.
						Medium Lan Minimum M Turning Te Turn Limit: Squadron S	ove: mplate:	0" 0 0" 0" 1		
	RB	1	2	3	4	DR	GR	MV	HP	
100	-	-		1		4	6	0"	4	199
		3-77		1	31	AP	AA	CC	łR	
	STATE OF THE STATE	-	1		1	4	3	6	W-166	
		-	1	1						
	MAR:	Gomba Gonstr	t Deplo action	yment (1), Sec	IR, Lin urity P	e Infantry, 2), osts (1)	ùbtable, Rùgged			
	Options:	2x 2x	Assaul Close	t Infan Support	try for Infant	be upgraded to an additional + ry for an addit r an additional		(;		
The second	Weaponary Arcs:	None	Will:							5
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Indian Raj			Smal	l Infa	ntry Bunke	ntry Bunker Po		25		
Land For	tificati	ion	100	111	Grew Type: Defensive					
					Small Land Minimum M Turning Te Turn Limit: Squadron Si	mplate:	0" 0 0" 1-3			
RB	1	2	3	4	DR	CR	MV	HP		
	-	-	-	-	3	5	0"	2		
CANTON BLYE	-	-	-	-	AP	AA	CC	łR		
	142	-	-	1	2	1	1	4		
1-9	-	16 - 1	- 1	-						
MAR:	Comba	t Deplo	yment (IR, Lin	e Infantry, 1), I	Long Range A	ssault, Rugged	Construction		
Options:	The 1x Line Infantry may be upgraded to be the following: 1x Assault Infantry for an additional +5 points 1x Glose Support Infantry for an additional +10 points 1x Engineer Infantry for an additional +10 points									
Weaponary Arcs:	None	124						2,14		

Indian Raj			Tow	er De	fensive Line Points 555					
Universal Fo	ortifica	ation	1		Grew Type: Defensive					
					Medium Cap Minimum M Turning Te Turn Limit: Squadron Si	mplate:	Fortification 0" 0 0" 0" 2-4	1		
RB	1	2	3	4	DR	0R	MV	HP		
Main Turret (P)	10	8	6	4	4	6	0"	5		
Fore Torpedo Turret (T)	7	6	4	3	AP	AA	CC	łR		
P/S Torpedoes (T)	6	5	3	2	4	2	0	7		
	-	No.	- /	-						
MAR:	Redou	btable,	Rugged	Consti	ruction (2), Secu	rity Posts (1)	Bar .			
Options:	Squadron may contain multiple types of Tower if desired. Each Tower MUST purone of the following upgrades: Communications Tower - 40pts - The Model gains the Combat Coordinator (IR, III) Hard Attitude, 12") MAR. Flak Tower - 40pts - The Model increases its AA to AA 5 and gains the Heavy Ack and Sustained Fire (Ack Ack, 2) MARs. Cenerator Tower - 35pts - The Model has ONE Main Turret (P) and MUST chool Internal Generator from the following: Shield (2) Generator for +30 points OR Gu (2, 12", Protective=1) Generator for an additional +40 points Torpedo Tower - 50pts - The Model has ONE Fore Torpedo Turret (S) and Port,									
	Interna (2, 12' Torped	", Prote do Tow	ective= er - 50	=1) Gen pts - T	erator for an ad	ditional +40 po NE Fore Torpe	do Turret (S) a			

美	,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,,		N' N'						<u>سي</u>	· W
1	Indian Raj			Inf	fantry	Company	P	oints	20	3
3	Line Int	antry					Grew T	ype: Stoic		3
						Tiny Armoured Minimum Move Turning Temp Turn Limit: Squadron Size	e: late:	0" 360-D 0" 1-3	egrees	
	RB	1	2	3	4	DR	6K	MV	HP	
	- 10	- ,	1851- July	Zi	-	3	4	5"	3	
	-	-	-		-	AP	AA	CC	łR	
		-	8	-	1-34	3	3	0	-	
		-	1	-	-					
	MAR:	Elusive Target, Difficult Target								
	Options:	May b	ecome l	Mechani	ised					6
100	Weaponary Arcs:	None					3 41			5
									~ <u>~</u>	(1)

Indian Raj		8	In	fantry	Company	P	oints	30
Engineer	' Infant	try				Grew Typ	e: Defensive	
+					Tiny Armou Minimum M Turning Te Turn Limit: Squadron S	mplate:	nfantry 0" 360-De 0" 1-3	egrees
RB	1	2	3	4	ÐR	GR	M¥	HP
		-	-	-	3	5	5"	4
-		-	-	-	AP	AA	CC	łR
	-	- N			3	1	2	-
	- 1	-	-	-				
MAR:	Elusiv	e Targe	et, Diffi	icult Ta	nrget			
Options:	May b	May become Mechanised						
Weaponary Arcs:	None							

Indian Raj			Inf	fantry	Company	P	oints 30			
Close Supp	ort Inf	antry			Grew Type: Conscripted					
					Tiny Armou Minimum M Turning Te Turn Limit: Squadron S	mplate:	Model 0" 360-De 0" 1-3	grees		
RB	1	2	3	4	ÐR	6R	MV	HP		
Close Mortars (\$)	4	5	-	15	3	4	3"	3		
		-	_	-	AP	AA	CC	łR		
-	-	Si			2	3	0	-		
	- 1	-	-	-						
MAR:	Elusiv	re Targ	et, Diffi	cult Ta	arget, Sustained Fire (Glose Mortars, 2)					
Options:	May 1	May become Mechanised								
Weaponary Arcs:	The G	lose Mo	ortars (S	3) have	a 360-degree F	ire Arc	Survive Service	W.Y.		

Indian Raj		9	Inf	fantry	Company	P	oints	20
Reconnaissa	nce In	fantry				Grew Typ	e: Defensive	
					Tiny Armoù Minimum M Turning Te Turn Limit: Squadron Si	mplate:	Model 0" 360-De 0" 1-3	egrees
RB	1	2	3	4	DR	CR	ΜV	HP
-	-	-	-	7-	3	4	8"	3
	-	9-1	-	-	AP	AA	GG	łR
	- 1	4-		-	2	1	0	-
	-	-		-				
MAR:	Elusiv	e Targ	et, Diffi	cult Ta	arget, Spotter (1	6")		
Options:		This Model may upgrade to the Spotter (24) MAR for an additional +5 points, May become Mechanised						
Weaponary Arcs:	None					36 18	Service of	100

- 1. J.