

This document contains Model statistics for the **Indian Raj**. The statistics are compatible with the **Dystopian Wars V2.5** Game Engine.

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Version 1.0

Indian Raj Universal Rules

- In some places, the Indian Raj is abbreviated as **IR** or **Raj** in the Force Guide.
- All Turrets in the Indian Raj Force have the Redoubtable Model Assigned Rule.

Indian Raj Commodore Rules

Commodore Traits

- Indian Raj Commodores may always take the Perfect Plotting Command trait instead of making a roll on the Command Trait table.
- Indian Raj Commodores (including Competitive Commodores) may exchange any Aggressive Trait they have generated for the following trait:
 - All Hands Forward!: **Once per Game** – This ability may be activated during the Command Segment of the Commodores Activation. The Commodores Model gains the Long Range Assault Model Assigned Rule for the remainder of the Activation.

BRITANNIAN LEND LEASE

Given their long standing alliance with the Britannian peoples and their strategic importance in the region, the Indian Raj have access to a limited number of Britannian Armoured and Aerial assets, gifted to them by their larger ally.

Models with the Lend Lease MAR may not be used to fulfill the Minimum Force Requirement.

INDIAN RAJ

SPECIALIST GROUP SQUADRONS

The following models may be combined to create Specialist Group Squadrons using the rules found on pages 80-81 of the Dystopian Wars 2.5 Rulebook:

Chenab Squadron

The Squadron **MUST** contain:

1x Chanura Heavy Battleship (Parent Model)
+ 2x Veeran Corvettes (Attached Models)

Ravi Squadron

The Squadron **MUST** contain:

1x Devak Cruiser (Parent Model)
+3x Veeran Corvettes (Attached Models)

Kurram Squadron

The Squadron **MUST** contain:

1x Steward Heavy Tank (Parent Model)
+2x Agra Gun Carriages (Attached Models)

Squire Squadron

The Squadron **MUST** contain:

1x Halifax Heavy Bomber (Parent Model)
+3x Merlin Interceptors (Attached Models)

Prince Squadron

The Squadron **MUST** contain:

1x Eagle War Rotor (Parent Model)
+2x Hawk Scout Rotors (Attached Models)








Raj Aces: The following Support Aircraft Squadrons in the Indian Raj Force may upgrade ONE of their Wings to be an Ace for +10pts: Fighter Plane, Dive Bomber.






Indian Raj					Bunker Complex		Points	165
Universal Fortification					Crew Type: Stoic			
					Massive Capital Universal Fortification			
					Minimum Move:			0"
					Turning Template:			0
					Turn Limit:			0"
					Squadron Size:			1
RB	1	2	3	4	DR	CR	MV	HP
Main Turret (P)	13	11	9	7	6	12	0"	12
Bunker Guns (P)	9	7	6	4	AP	AA	CC	IR
-	-	-	-	-	9	7	0	14
-	-	-	-	-				
MAR:	Long Range Assault, Minefield (AD5, 5), Redoubtable, Rugged Construction (2), Security Posts (3), Strategic Value (50)							
Options:	None							
Weaponary Arcs:	ONE Main Turret (P) has a 180-degree Fore Fire Arc TWO Bunker Guns (P) have 90-degree Fore Fire Arcs							





Indian Raj					Infantry Company		Points		20			
Reconnaissance Infantry					Crew Type: Defensive							
					Tiny Armoured Infantry Model							
					Minimum Move:						0"	
					Turning Template:						360-Degrees	
					Turn Limit:						0"	
					Squadron Size:						1-3	
RB		1	2	3	4	DR	CR	MV	HP			
-		-	-	-	-	3	4	8"	3			
-		-	-	-	-	AP	AA	CC	IR			
-		-	-	-	-	2	1	0	-			
-		-	-	-	-							
MAR:		Elusive Target, Difficult Target, Spotter (16")										
Options:		This Model may upgrade to the Spotter (24) MAR for an additional +5 points, May become Mechanised										
Weaponary Arcs:		None										